

IsogEometric Tearing and Interconnecting

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- IETI-DP

- Implementation of primal variables
 1. Choosing $\widetilde{W}_{\text{II}}$ and constructing the basis
 2. Application of \widetilde{K}^{-1}
 3. Application of the preconditioner

- Numerical examples

- Conclusion



Motivation

- In 2D, using vertex primal variables works quite well.
- In 3D, condition number grows with $H/h(1 + \log H/h)^2$.

2D				3D			
#dofs	H/h	κ	lt.	#dofs	H/h	κ	lt.
3350	11	11.4	23	3100	3	29.9	28
9614	19	14.5	25	7228	6	75.8	38
31742	35	18.1	27	23680	12	161	45
114398	67	22.2	28	106168	25	370	64
433310	131	26.6	30				

- Using continuous edge/face averages gives $(1 + \log(H/h))^2$.
- Implementation gets a bit more tricky.
- Present method for arbitrary linear primal variables.
- Pechstein, C. (2012). *Finite and boundary element tearing and interconnecting solvers for multiscale problems* (Vol. 90). Springer Science & Business Media.



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Problem formulation - cG setting

Find $u_h \in V_{D,h}$:

$$a(u_h, v_h) = \langle F, v_h \rangle \quad \forall v_h \in V_{D,h},$$

where $V_{D,h}$ is a conforming discrete subspaces of V_D , e.g.

$$a(u, v) = \int_{\Omega} \alpha \nabla u \nabla v \, dx, \quad \langle F, v \rangle = \int_{\Omega} f v \, dx + \int_{\Gamma_N} g_N v \, ds$$

$$V_D = \{u \in H^1 : \gamma_0 u = 0 \text{ on } \Gamma_D\},$$

$$V_{D,h} = \prod_k \text{span}\{N_{i,p}^{(k)}\} \cap H^1(\Omega).$$

The variational equation is equivalent to $Ku = f$.

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IETI-DP

Given $K^{(k)}$ and $f^{(k)}$, we can reformulate

$$Ku = f \quad \leftrightarrow \quad \begin{bmatrix} K_e & B^T \\ B & 0 \end{bmatrix} \begin{bmatrix} u \\ \lambda \end{bmatrix} = \begin{bmatrix} f_e \\ 0 \end{bmatrix},$$

where $K_e = \text{diag}(K^{(k)})$ and $f_e = [f^{(k)}]$.

Since K_e is not invertible, we need additional primal variables incorporated in $K_e \rightsquigarrow \tilde{K}, \tilde{B}, \tilde{f}$:

- continuous vertex values
- continuous edge/face averages

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IETI-DP

Find $(\mathbf{u}, \boldsymbol{\lambda})$

$$\begin{bmatrix} \tilde{K} & \tilde{B}^T \\ \tilde{B} & 0 \end{bmatrix} \begin{bmatrix} \mathbf{u} \\ \boldsymbol{\lambda} \end{bmatrix} = \begin{bmatrix} \tilde{f}_e \\ 0 \end{bmatrix}.$$

\tilde{K} is SPD, hence, we can define:

$$F := \tilde{B}\tilde{K}^{-1}\tilde{B}^T \quad d := \tilde{B}\tilde{K}^{-1}\tilde{f}$$

The saddle point system is equivalent to solving:

$$\text{find } \boldsymbol{\lambda} \in U : \quad F\boldsymbol{\lambda} = d.$$

Using the preconditioner M_{sD}^{-1} , we obtain:

$$\kappa(M_{sD}^{-1}F|_{\ker(\tilde{B}^T)}) \leq C \max_{1 \leq k \leq N} \left(1 + \log \left(\frac{H_k}{h_k} \right) \right)^2,$$

A bit more on primal variables

$$W^{(k)} := V_h^{(k)}, \quad W := \prod_k W^{(k)}, \quad \widehat{W} := V_h.$$

Intermediate space \widetilde{W} : $\widehat{W} \subset \widetilde{W} \subset W$, $\widetilde{K} := K|_{\widetilde{W}}$ is SPD.

Let $\Psi \subset V_h^*$ be a set of linearly independent *primal variables*,

$$\widetilde{W} := \{w \in W : \forall \psi \in \Psi : \psi(w_i) = \psi(w_j)\}$$

$$W_\Delta := \prod_{k=0}^n W_\Delta^{(k)} \quad \text{where } W_\Delta^{(k)} := \{w \in W^{(k)} : \forall \psi \in \Psi : \psi(w_k) = 0\}$$

$$\widetilde{W} = W_\Pi \oplus W_\Delta, \quad W_\Pi \subset \widehat{W} \quad (\text{there are many choices for } W_\Pi)$$

If $\widetilde{W} \cap \ker(K) = \{0\}$, then \widetilde{K} is invertible.

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Typical examples of Ψ and ψ

Choices for ψ :

- Vertex evaluation: $\psi^{\mathcal{V}}(v) = v(\mathcal{V})$
- Edge averages: $\psi^{\mathcal{E}}(v) = \frac{1}{|\mathcal{E}|} \int_{\mathcal{E}} v \, ds$
- Face averages: $\psi^{\mathcal{F}}(v) = \frac{1}{|\mathcal{F}|} \int_{\mathcal{F}} v \, ds$

Choices for Ψ :

- Algorithm A: $\Psi = \{\psi^{\mathcal{V}}\}$
- Algorithm B: $\Psi = \{\psi^{\mathcal{V}}\} \cup \{\psi^{\mathcal{E}}\} \cup \{\psi^{\mathcal{F}}\}$
- Algorithm C: $\Psi = \{\psi^{\mathcal{V}}\} \cup \{\psi^{\mathcal{E}}\}$

Since $\widetilde{W} \subset W$, there is a natural embedding $\widetilde{I} : \widetilde{W} \rightarrow W$.

We can define:

- $\widetilde{B} := B\widetilde{I} : \widetilde{W} \rightarrow U^*$,
- $\widetilde{B}^T = \widetilde{I}^T B^T : U \rightarrow \widetilde{W}^*$,
- $\widetilde{f} := \widetilde{I}^T f \in \widetilde{W}^*$

As before, we can write our saddle point problem as:

Find $(u, \lambda) \in \widetilde{W} \times U$:

$$\begin{bmatrix} \widetilde{K} & \widetilde{B}^T \\ \widetilde{B} & 0 \end{bmatrix} \begin{bmatrix} u \\ \lambda \end{bmatrix} = \begin{bmatrix} \widetilde{f} \\ 0 \end{bmatrix},$$

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CG Algorithm

The equation $F\lambda = d$, is solved via the PCG algorithm:

λ_0 given

$$r_0 = d - F\lambda_0, \quad k = 0, \quad \beta_{-1} = 0$$

repeat

$$s_k = M_{sD}^{-1} r_k$$

$$\beta_{k-1} = \frac{(r_k, s_k)}{(r_{k-1}, s_{k-1})}$$

$$p_k = s_k + \beta_{k-1} p_{k-1}$$

$$\alpha_k = \frac{(r_k, s_k)}{(Fp_k, p_k)}$$

$$\lambda_{k+1} = r_k + \alpha_k p_k$$

$$r_{k+1} = r_k - \alpha_k Fp_k$$

$$k = k + 1$$

until stopping criterion fulfilled



Required realizations

In order to use the CG-algorithm, we need

- Application of $F := \tilde{B}\tilde{K}^{-1}\tilde{B}^T$
- Application of $M_{sD}^{-1} := B_D S_e B_D^T$

Representation of \tilde{W} :

- $\tilde{K} : \tilde{W} \rightarrow \tilde{W}^*$, $\tilde{K}^{-1} : \tilde{W}^* \rightarrow \tilde{W}$
- $\tilde{W} = W_\Pi \oplus \prod W_\Delta^{(k)}$
- representation of $w \in \tilde{W}$ as $\{w_\Pi, \{w_\Delta^{(k)}\}_k\}$
- representation of $f \in \tilde{W}^*$ as $\{f_\Pi, \{f_\Delta^{(k)}\}_k\}$



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Required realizations

$$\widetilde{W} = W_{\Pi} \oplus \prod W_{\Delta}^{(k)}$$

- Construction of the primal space W_{Π} and its basis.
- We choose the so called *energy minimizing primal subspaces*.
- The basis should be at least *local* and *nodal*.
- 2 possibilities to realize the dual space W_{Δ} :
 - Transformation of basis: construction of basis, such that the primal variables vanishes.
 - Realization with local constraints: constraints are added to the matrix to enforce vanishing of primal variables.



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Required realizations

In any case, a block LDL^T factorization yields:

$$\tilde{K} = \begin{bmatrix} K_{\Pi\Pi} & K_{\Pi\Delta} \\ K_{\Delta\Pi} & K_{\Delta\Delta} \end{bmatrix} \quad (*)$$

$$\tilde{K}^{-1} = \begin{bmatrix} I & 0 \\ -K_{\Delta\Delta}^{-1}K_{\Delta\Pi} & I \end{bmatrix} \begin{bmatrix} S_{\Pi}^{-1} & 0 \\ 0 & K_{\Delta\Delta}^{-1} \end{bmatrix} \begin{bmatrix} I & -K_{\Pi\Delta}K_{\Delta\Delta}^{-1} \\ 0 & I \end{bmatrix},$$

where $S_{\Pi} = K_{\Pi\Pi} - K_{\Pi\Delta}K_{\Delta\Delta}^{-1}K_{\Delta\Pi}$.

- In order to apply \tilde{K}^{-1} , one needs a realization of the individual subcomponents.
- If only continuous vertex values are use, one obtains (*) just by reordering. (as in the previous talk)



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A nice subspace W_Π and its basis

- *energy minimizing primal subspaces*: $W_\Pi := W_\Delta^{\perp K}$
- $\rightsquigarrow W_\Pi$ is K -orthogonal to W_Δ , i.e.

$$\langle Kw_\Pi, w_\Delta \rangle = 0 \quad \forall w_\Pi \in W_\Pi, w_\Delta \in W_\Delta.$$

$$\tilde{K} = \begin{bmatrix} K_{\Pi\Pi} & 0 \\ 0 & K_{\Delta\Delta} \end{bmatrix} \implies \tilde{K}^{-1} = \begin{bmatrix} K_{\Pi\Pi}^{-1} & 0 \\ 0 & K_{\Delta\Delta}^{-1} \end{bmatrix}$$



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Choosing \widetilde{W}_Π and constructing the basis

Nodal basis $\widetilde{\phi} : \psi_i(\widetilde{\phi}_j) = \delta_{i,j}$.

For each patch k we define:

$$C^{(k)} : W^{(k)} \rightarrow \mathbb{R}^{n_{\Pi,k}}$$

$$(C^{(k)}v)_l = \psi_{i(k,l)}(v) \quad \forall v \in W^{(k)}, \forall l$$

The basis functions $\{\widetilde{\phi}_j^{(k)}\}_{j=1}^{n_{\Pi,k}}$ are the solution of:

$$\begin{bmatrix} K^{(k)} & C^{(k)T} \\ C^{(k)} & 0 \end{bmatrix} \begin{bmatrix} \widetilde{\phi}^{(k)} \\ \widetilde{\mu}^{(k)} \end{bmatrix} = \begin{bmatrix} 0 \\ I \end{bmatrix}$$

For each patch the LU factorization is computed and stored.

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Application of \tilde{K}

Given $f := \{\mathbf{f}_\Pi, \{f_\Delta^{(k)}\}\} \in \tilde{W}^*$,

Find $w := \{\mathbf{w}_\Pi, \{w_\Delta^{(k)}\}\} \in \tilde{W} : w = \tilde{K}^{-1}f$

$$\tilde{K}^{-1} = \begin{bmatrix} K_{\Pi\Pi}^{-1} & 0 \\ 0 & K_{\Delta\Delta}^{-1} \end{bmatrix}$$

The application of \tilde{K}^{-1} reduces to

$$\mathbf{w}_\Pi = K_{\Pi\Pi}^{-1} \mathbf{f}_\Pi \quad w_\Delta^{(k)} = K_{\Delta\Delta}^{-1} f_\Delta^{(k)} \quad \forall k = 0, \dots, n$$

Application of $K_{\Delta\Delta}^{(k)-1}$

The application of $K_{\Delta\Delta}^{(k)-1}$ corresponds to

$$K_{\Delta\Delta}^{(k)} w_k = f_{\Delta}^{(k)}$$

with the constraint $C^{(k)} w_k = 0$.

This is equivalent to:

$$\begin{bmatrix} K_{\Delta\Delta}^{(k)} & C^{(k)T} \\ C^{(k)} & 0 \end{bmatrix} \begin{bmatrix} w_k \\ \cdot \end{bmatrix} = \begin{bmatrix} f_{\Delta}^{(k)} \\ 0 \end{bmatrix}$$

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Application of K_{III}^{-1}

K_{III} can be assembled from the patch local matrices $K_{\text{III}}^{(k)}$.
 Due to our special construction of $\tilde{\phi}^{(k)}$, we have

$$\begin{aligned} \left(K_{\text{III}}^{(k)}\right)_{i,j} &= \left\langle K^{(k)} \tilde{\phi}_i^{(k)}, \tilde{\phi}_j^{(k)} \right\rangle = - \left\langle C^{(k)T} \tilde{\boldsymbol{\mu}}_i^{(k)}, \tilde{\phi}_j^{(k)} \right\rangle \\ &= - \left\langle \tilde{\boldsymbol{\mu}}_i^{(k)}, C^{(k)} \tilde{\phi}_j^{(k)} \right\rangle = - \left\langle \tilde{\boldsymbol{\mu}}_i^{(k)}, \mathbf{e}_j^{(k)} \right\rangle \\ &= -\tilde{\boldsymbol{\mu}}_{i,j}^{(k)} \end{aligned}$$

Once K_{III} is assembled, one can calculate its LU factorization.

Summary for application of $F = \tilde{B}K^{-1}\tilde{B}^T$

Given $\lambda \in U$:

1. Application of $B^T : \{f^{(k)}\}_{k=0}^n = B^T \lambda$
2. Application of $\tilde{I}^T : \{\mathbf{f}_\Pi, \{f_\Delta^{(k)}\}_{k=0}^n\} = \tilde{I}^T (\{f^{(k)}\}_{k=0}^n)$
3. Application of \tilde{K}^{-1} :
 - $\mathbf{w}_\Pi = K_{\Pi\Pi}^{-1} \mathbf{f}_\Pi$
 - $w_\Delta^{(k)} = K_{\Delta\Delta}^{(k)-1} f_\Delta^{(k)} \quad \forall k = 0, \dots, n$
4. Application of $\tilde{I} : \{w^{(k)}\}_{k=0}^n = \tilde{I} (\{\mathbf{w}_\Pi, \{w_\Delta^{(k)}\}_{k=0}^n\})$
5. Application of $B : \nu = B (\{w^{(k)}\}_{k=0}^n)$

It remains to investigate \tilde{I} and \tilde{I}^T .

Application of \tilde{I} and \tilde{I}^T

- embedding operator: $\tilde{I} : \tilde{W} \rightarrow W$

$$\{\mathbf{w}_\Pi, \{w_\Delta^{(k)}\}_k\} \mapsto \Phi \mathbf{A}^T \mathbf{w}_\Pi + w_\Delta$$

- partial assembling operator: $\tilde{I}^T : W^* \rightarrow \tilde{W}^*$

$$f \mapsto \{\mathbf{A}\Phi^T f, \{(I - C^T \Phi^T)f\}_k\}$$

Φ ... basis of W_Π (block version)

C ... matrix representation of primal variables W_Π (block version)

\mathbf{A} ... assembling operator

\mathbf{A}^T ... distribution operator



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Application of M_{sD}^{-1}

The application of the preconditioner $M_{sD}^{-1} = B_D S B_D^T$ is basically the application of S :

$$S = \text{diag}(S^{(k)})$$

$$S^{(k)} = K_{BB}^{(k)} - K_{BI}^{(k)}(K_{II}^{(k)})^{-1}K_{IB}^{(k)}$$

The calculation of $v^{(k)} = S^{(k)}w^{(k)}$ consists of 2 steps:

1. Solve: $K_{II}^{(k)}x^{(k)} = -K_{IB}^{(k)}w^{(k)}$ (*Dirichlet problem*)
2. $v^{(k)} = K_{BB}^{(k)}w^{(k)} + K_{BI}^{(k)}x^{(k)}$

Again, a LU factorization of $K_{II}^{(k)}$ can be computed and stored.

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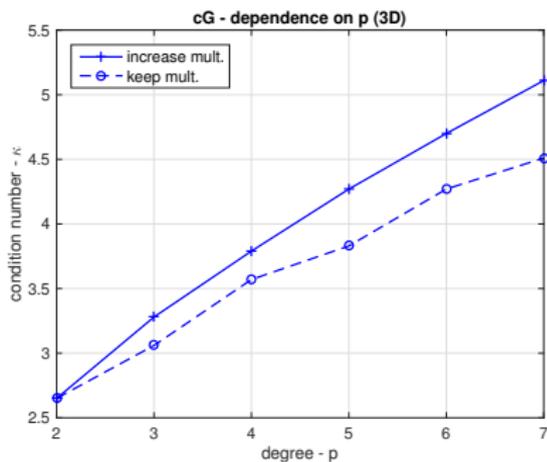
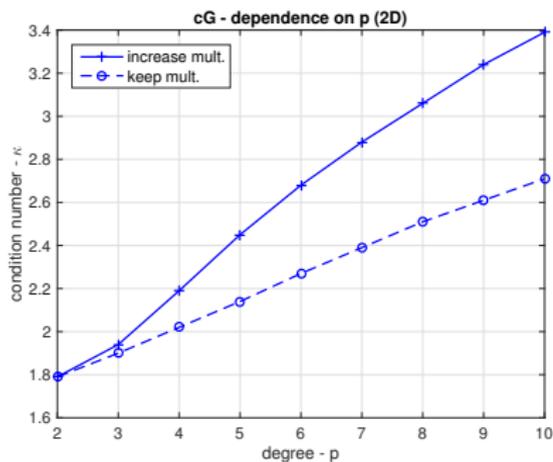
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Example with $\alpha \equiv 1, p = 4$

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$\mathcal{V} + \mathcal{E}$				$\mathcal{V} + \mathcal{E} + \mathcal{F}$			
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p -dependence: 2D + 3D & different multiplicity

- keeping multiplicity & increasing smoothness (---)
- increasing multiplicity & keeping smoothness (—)





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Conclusion and Extensions

- Also other primal variables can be realized in an efficient way.
- Provides application of IETI-DP to 3D problems.
- With suitable scaling \rightsquigarrow robustness wrt. jumping coefficients.
- Method can be combined with dG-formulation.
- Parallelization wrt. patches (distributed memory setting).
- Instead of LU-factorization, one can use Multigrid (inexact IETI).
- Extension to nonlinear problems
 - Apply IETI to linearized equation
 - Apply IETI to non-linear equation and use Newton on each subdomain.